NetHack Monster Defense Chart

Monster Name	Sl	Colour	AC	MR	Al	Creation Flags	Monster Characteristics
acid blob	b	Green	8	—	0	2	!Air, Amo, !Eyes, !Limbs, !Head, !Mind, Acidic, Wander, Neuter, PoisonR, StoneR, SleepR, AcidR
acolyte	@	Domestic	10	20	0	!Gen, Spec	Omni, !Poly, Human, Peaceful, Strong, Coll
air elemental	E	Cyan	2	30	0	!Gen, 1	!Eyes, !Limbs, !Head, !Mind, !Sld, Fly, Strong, Neuter, PoisonR, StoneR, !Corpse
Aleax	A	Yellow	0	30	7	!Gen, !Hell, 1	Humanoid, SeeInv, Minion, Follow, Nasty, Coll, PoisonR, ColdR, SleepR, ShockR, !Corpse
aligned priest	@	White	10/0	50	0	!Gen, Spec	Omni, !Poly, Human, Lord, Peaceful, Coll, ShockR
Angel	A	White	-4	55	12	!Gen, !Hell, 1	Humanoid, SeeInv, !Poly, Minion, Follow, Strong, Nasty, Coll, PoisonR, ColdR, SleepR, ShockR, !Corpse
ape	Y	Brown	6	—	0	SmGr, 2	Animal, Humanoid, Carni, Strong
apprentice	@	Domestic	10	30	0	!Gen, Spec	Omni, !Poly, Human, Peaceful, Strong, Coll, Magic
Arch Priest	@	White	7/-3	70	0	!Gen, Uniq	SeeInv, Omni, Human, Peaceful, Strong, Nasty, Coll, Magic, Close, PoisonR, FireR, SleepR, ShockR
archeologist	@	Domestic	10	1	3	!Gen, Spec	Pickaxe, Omni, !Poly, Human, Strong, Coll
Archon	A	Lord	-6	80	15	!Gen, !Hell, 1	Fly, Humanoid, SeeInv, Rege, !Poly, Minion, Follow, Strong, Nasty, Lord, Coll, Magic, PoisonR, FireR, ColdR, SleepR, ShockR, !Corpse
Ashikaga Takauji	@	Lord	0	40	-13	!Gen, Uniq	Omni, Human, Strong, Host, Follow, Nasty, Male, Coll, Magic, W_Arti, Waits
Asmodeus	&	Lord	-7	90	20	!Gen, Hell, Uniq	Fly, SeeInv, Humanoid, Poisonous, Demon, Follow, Host, Strong, Nasty, Prince, Male, W_Amu, Waits, PoisonR, FireR, ColdR, !Corpse
attendant	@	Domestic	10	10	3	!Gen, Spec	Omni, !Poly, Human, Peaceful, Strong, Coll, PoisonR
Baalzebub	&	Lord	-5	85	20	!Gen, Hell, Uniq	Fly, SeeInv, Poisonous, Demon, Follow, Host, Nasty, Prince, Male, W_Amu, Waits, PoisonR, FireR, !Corpse
baby black dragon	D	Black	2	10	0	Hatch	Fly, ThickHide, !Hands, Carni, Host, Strong, Greedy, Jewels, DisinR
baby blue dragon	D	Blue	2	10	0	Hatch	Fly, ThickHide, !Hands, Carni, Host, Strong, Greedy, Jewels, ShockR
baby crocodile	:	Brown	7	—	0	Hatch	Swims, Amphib, Animal, !Hands, Carni, Host
baby gray dragon	D	Grey	2	10	0	Hatch	Fly, ThickHide, !Hands, Carni, Host, Strong, Greedy, Jewels
baby green dragon	D	Green	2	10	0	Hatch	Fly, ThickHide, !Hands, Carni, Poisonous, Host, Strong, Greedy, Jewels, PoisonR
baby long worm	w	Brown	5	—	0	Hatch	Animal, Slithy, !Limbs, Carni, Host
baby orange dragon	D	Orange	2	10	0	Hatch	Fly, ThickHide, !Hands, Carni, Host, Strong, Greedy, Jewels, SleepR
baby purple worm	w	Magenta	5	—	0	Hatch	Animal, Slithy, !Limbs, Carni, Host
baby red dragon	D	Red	2	10	0	Hatch	Fly, ThickHide, !Hands, Carni, Host, Strong, Greedy, Jewels, FireR
baby white dragon	D	White	2	10	0	Hatch	Fly, ThickHide, !Hands, Carni, Host, Strong, Greedy, Jewels, ColdR
baby yellow dragon	D	Yellow	2	10	0	Hatch	Fly, ThickHide, !Hands, Carni, Acidic, Host, Strong, Greedy, Jewels, StoneR, AcidR
balrog	&	Red	-2	75	-14	!Gen, Hell, 1	Fly, SeeInv, Poisonous, Demon, Follow, Host, Strong, Nasty, Coll, PoisonR, FireR, !Corpse
baluchitherium	q	Grey	5	—	0	2	Animal, ThickHide, !Hands, Herbi, Host, Strong
barbarian	@	Domestic	10	1	0	!Gen, Spec	Omni, !Poly, Human, Strong, Coll, PoisonR
barbed devil	&	Red	0	35	8	!Gen, Hell, SmGr, 2	Poisonous, ThickHide, Demon, Follow, Host, Nasty, PoisonR, FireR, !Corpse
barrow wight	W	Grey	5	5	-3	1	!Air, Humanoid, Undead, Follow, Host, Coll, PoisonR, ColdR, SleepR, !Corpse
bat	B	Brown	8	—	0	SmGr, 1	Fly, Animal, !Hands, Carni, Wander
black dragon	D	Black	-1	20	-6	1	Fly, ThickHide, !Hands, SeeInv, LayEggs, Carni, Host, Strong, Nasty, Greedy, Jewels, Magic, DisinR
black naga	N	Black	2	10	4	1	!Limbs, Slithy, ThickHide, LayEggs, Acidic, Strong, PoisonR, StoneR, AcidR
black naga hatchling	N	Black	6	—	0	Hatch	!Limbs, Slithy, ThickHide, Strong, PoisonR, StoneR, AcidR
black pudding	P	Black	6	—	0	1	!Air, Amo, !Eyes, !Limbs, !Head, !Mind, Omni, Acidic, Host, Neuter, PoisonR, StoneR, ColdR, ShockR, AcidR
black unicorn	u	Black	2	70	-7	1	!Hands, Herbi, Wander, Strong, Jewels, PoisonR
blue dragon	D	Blue	-1	20	-7	1	Fly, ThickHide, !Hands, SeeInv, LayEggs, Carni, Host, Strong, Nasty, Greedy, Jewels, Magic, ShockR
blue jelly	j	Blue	8	10	0	2	!Air, Amo, !Eyes, !Limbs, !Head, !Mind, Omni, Host, Neuter, StoneR, ColdR
bone devil	&	Grey	-1	40	-9	!Gen, Hell, SmGr, 2	Poisonous, Demon, Follow, Host, Nasty, Coll, PoisonR, FireR, !Corpse
brown mold	F	Brown	9	—	0	1	!Air, !Eyes, !Limbs, !Head, !Mind, Omni, Host, Neuter, PoisonR, ColdR
brown pudding	P	Brown	8	—	0	1	!Air, Amo, !Eyes, !Limbs, !Head, !Mind, Omni, Acidic, Host, Neuter, PoisonR, StoneR, ColdR, ShockR, AcidR
bugbear	h	Brown	5	—	-6	1	Humanoid, Strong, Coll
captain	@	Blue	10/-3	15	-5	1	Omni, !Poly, Mercenary, Follow, Host, Strong, Coll
carnivorous ape	Y	Black	6	—	0	1	Animal, Humanoid, Carni, Host, Strong
cave spider	s	Grey	3	—	0	SmGr, 2	Conceal, Animal, !Hands, LayEggs, Carni, Host, PoisonR
caveman	@	Domestic	10	—	1	!Gen, Spec	Omni, !Poly, Human, Strong, Male, Coll

Monster Name	Sl	Colour	AC	MR	Al	Creation Flags	Monster Characteristics
cavewoman	@	Domestic	10	—	1	!Gen, Spec	Omni, !Poly, Human, Strong, Female, Coll
Cerberus	d	Red	2	20	-7	!Gen, Hell, Uniq, 1	Animal, !Hands, Carni, Host, Strong, Male, FireR
chameleon	:	Brown	6	10	0	2	Animal, !Hands, Carni, !Poly, Host
Charon	@	White	-5	120	0	!Gen, Hell, Uniq	!Air, SeeInv, Human, Peaceful, Male, Greedy, Coll, PoisonR, StoneR, FireR, ColdR, !Corpse
chieftain	@	Domestic	10	10	0	!Gen, Spec	Omni, !Poly, Human, Peaceful, Strong, Coll, PoisonR
Chromatic Dragon	D	Lord	0	30	-14	!Gen, Uniq	ThickHide, !Hands, Carni, SeeInv, Poisonous, Host, Female, Follow, Strong, Nasty, Greedy, Jewels, Magic, W_Arti, Waits, PoisonR, FireR, ColdR, ShockR, DisinR
clay golem	`	Brown	7	40	0	1	!Air, !Mind, Humanoid, ThickHide, Host, Strong, PoisonR, SleepR, !Corpse
cobra	S	Blue	2	—	0	1	Swims, Conceal, !Limbs, Animal, Slithy, Poisonous, Carni, LayEggs, Host, PoisonR
cockatrice	c	Yellow	6	30	0	5	Animal, !Hands, LayEggs, Host, PoisonR, StoneR
couatl	A	Green	5	30	7	!Gen, !Hell, SmGr, 1	Fly, Poisonous, Minion, Follow, Strong, Nasty, PoisonR, !Corpse
crocodile	:	Brown	5	—	0	1	Swims, Amphib, Animal, ThickHide, !Hands, LayEggs, Carni, Strong, Host
Croesus	@	Lord	0	40	15	!Gen, Uniq	SeeInv, Omni, Human, Follow, Host, Strong, Nasty, Prince, Male, Greedy, Jewels, Coll, Magic, StoneR
Cyclops	H	Grey	0	—	-15	!Gen, Uniq	Omni, Giant, Strong, Rocks, Follow, Host, Nasty, Male, Jewels, Coll, W_Arti, Waits
Dark One	@	Black	0	80	-10	!Gen, Uniq	Omni, Human, Strong, Host, Follow, Nasty, Coll, Magic, W_Arti, Waits
Death	&	Lord	4	95	0	!Gen, Uniq	Fly, SeeInv, Humanoid, Rege, Follow, Host, Strong, Nasty, PoisonR, StoneR, FireR, ColdR, SleepR, ShockR
demilich	L	Red	-2	60	-12	1	!Air, Humanoid, Poisonous, Rege, Undead, Host, Magic, PoisonR, ColdR, SleepR
Demogorgon	&	Lord	-8	95	-20	!Gen, Hell, Uniq	Fly, SeeInv, !Hands, Poisonous, Demon, Follow, Host, Nasty, Prince, Male, W_Amu, PoisonR, FireR, !Corpse
Dispater	&	Lord	-2	80	15	!Gen, Hell, Uniq	Fly, SeeInv, Poisonous, Humanoid, Demon, Follow, Host, Nasty, Prince, Male, Coll, W_Amu, PoisonR, FireR, !Corpse
djinni	&	Yellow	4	30	0	!Gen, Spec	Humanoid, Fly, Poisonous, !Poly, Follow, Coll, PoisonR, StoneR, !Corpse
dog	d	Domestic	5	—	0	1	Animal, !Hands, Carni, Domestic
dust vortex	v	Brown	2	30	0	2	Fly, !Air, !Eyes, !Limbs, !Head, !Mind, Host, Neuter, PoisonR, StoneR, SleepR, !Corpse
dwarf	h	Red	10/4	10	4	3	Pickaxe, Dwarf, Strong, Greedy, Jewels, Coll
dwarf king	h	Lord	10/4	20	6	1	Pickaxe, Dwarf, Strong, Prince, Male, Greedy, Jewels, Coll
dwarf lord	h	Blue	10/4	10	5	2	Pickaxe, Dwarf, Strong, Lord, Male, Greedy, Jewels, Coll
Earendil	@	Lord	0	50	-20	!Gen, Uniq	SeeInv, Omni, Elf, Human, Peaceful, Strong, Male, Coll, Magic, Close, SleepR
earth elemental	E	Brown	2	30	0	!Gen, 1	!Eyes, !Limbs, !Head, !Mind, !Air, Phase, ThickHide, Strong, Neuter, PoisonR, StoneR, FireR, ColdR, !Corpse
electric eel	;	Blue	-3	—	0	Spec	Swims, Amphib, Animal, Slithy, !Limbs, Carni, LayEggs, Host, ShockR
elf	@	Domestic	10	2	-3	!Gen, Spec	Omni, SeeInv, !Poly, Elf, Strong, Coll, SleepR
elf-lord	@	BrghtBlue	10/5	20	-9	SmGr, 2	Omni, Elf, Strong, Lord, Male, Coll, SleepR
elf mummy	M	Green	4	30	-5	1	!Air, !Mind, Poisonous, Undead, Host, Elf, PoisonR, ColdR, SleepR, !Corpse
elf zombie	Z	Green	9	—	-3	SmGr, 1	!Air, !Mind, Undead, Follow, Host, Elf, PoisonR, ColdR, SleepR, !Corpse
Elvenking	@	Lord	10/5	25	-10	1	Omni, Elf, Strong, Prince, Male, Coll, SleepR
Elwing	@	Lord	0	50	-20	!Gen, Uniq	SeeInv, Omni, Elf, Human, Peaceful, Strong, Female, Coll, Magic, Close, SleepR
energy vortex	v	Zap	2	30	0	1	Fly, !Air, !Eyes, !Limbs, !Head, !Mind, !Sld, Host, Neuter, PoisonR, StoneR, SleepR, ShockR, DisinR, !Corpse
erinyes	&	Red	2	30	10	!Gen, Hell, SmGr, 2	Humanoid, Poisonous, Demon, Follow, Host, Strong, Nasty, Female, Coll, PoisonR, FireR, !Corpse
ettin	H	Brown	3	—	0	1	Animal, Humanoid, Carni, Host, Strong, Nasty, Coll
ettin mummy	M	Blue	4	30	-6	1	!Air, !Mind, Humanoid, Poisonous, Undead, Host, Strong, PoisonR, ColdR, SleepR, !Corpse
ettin zombie	Z	Blue	6	—	-4	1	!Air, !Mind, Humanoid, Undead, Follow, Host, Strong, PoisonR, ColdR, SleepR, !Corpse
Famine	&	Lord	4	95	0	!Gen, Uniq	Fly, SeeInv, Humanoid, Rege, Follow, Host, Strong, Nasty, PoisonR, StoneR, FireR, ColdR, SleepR, ShockR
fire ant	a	Red	3	10	0	SmGr, 1	Animal, !Hands, LayEggs, Carni, Host, FireR
fire elemental	E	Yellow	2	30	0	!Gen, 1	!Eyes, !Limbs, !Head, !Mind, !Sld, Fly, Strong, Neuter, PoisonR, StoneR, FireR, !Corpse
fire giant	H	Yellow	4	5	2	SmGr, 1	Giant, Strong, Rocks, Nasty, Coll, Jewels, FireR
fire vortex	v	Yellow	2	30	0	Hell, 1	Fly, !Air, !Eyes, !Limbs, !Head, !Mind, !Sld, Host, Neuter, PoisonR, StoneR, FireR, SleepR, !Corpse
flesh golem	`	Red	9	30	0	1	!Air, !Mind, Humanoid, Host, Strong, PoisonR, FireR, ColdR, SleepR, ShockR
floating eye	e	Blue	9	10	0	5	Fly, Amphib, !Limbs, !Head, Host, Neuter
fog cloud	v	Grey	0	—	0	2	Fly, !Air, !Eyes, !Limbs, !Head, !Mind, Amo, !Sld, Host, Neuter, PoisonR, StoneR, SleepR, !Corpse
forest centaur	C	Green	3	10	-1	1	Humanoid, Strong, Greedy, Coll
freezing sphere	e	White	4	—	0	2	Fly, !Limbs, !Head, !Mind, Host, Neuter, ColdR
frost giant	H	White	3	10	-3	SmGr, 1	Giant, Strong, Rocks, Nasty, Coll, Jewels, ColdR
garter snake	S	Green	8	—	0	LgGr, 1	Swims, Conceal, !Limbs, Animal, Slithy, LayEggs, Carni

Monster Name	Sl	Colour	AC	MR	Al	Creation Flags	Monster Characteristics
gecko	:	Green	8	—	0	5	Animal, !Hands, Carni, Host
gelatinous cube	b	Cyan	8	—	0	2	!Eyes, !Limbs, !Head, !Mind, Omni, Acidic, Wander, Host, Neuter, PoisonR, StoneR, FireR, ColdR, SleepR, ShockR, AcidR
Geryon	&	Lord	-3	75	15	!Gen, Hell, Uniq	Fly, SeeInv, Poisonous, Slithy, Demon, Follow, Host, Nasty, Prince, Male, W_Amu, PoisonR, FireR, !Corpse
ghost	" "	Grey	-5	50	-5	!Gen, Spec	Fly, !Air, Phase, Humanoid, !Sld, !Poly, Undead, Follow, Host, PoisonR, StoneR, ColdR, SleepR, DisinR, !Corpse
giant	H	Red	0	—	2	Spec, 1	Giant, Strong, Rocks, Nasty, Coll, Jewels
giant ant	a	Brown	3	—	0	SmGr, 3	Animal, !Hands, LayEggs, Carni, Host
giant bat	B	Red	7	—	0	2	Fly, Animal, !Hands, Carni, Wander, Host
giant beetle	a	Black	4	—	0	3	Animal, !Hands, Poisonous, Carni, Host, PoisonR
giant eel	;	Cyan	-1	—	0	Spec	Swims, Amphib, Animal, Slithy, !Limbs, Carni, LayEggs, Host
giant mimic	m	Lord	7	20	0	1	Cling, !Air, Amo, Hides, Animal, !Eyes, !Head, !Limbs, ThickHide, Carni, Host, Strong, AcidR
giant mummy	M	Cyan	3	30	-7	1	!Air, !Mind, Poisonous, Undead, Host, Giant, Strong, Jewels, PoisonR, ColdR, SleepR, !Corpse
giant rat	r	Brown	7	—	0	SmGr, 2	Animal, !Hands, Carni, Host
giant spider	s	Magenta	4	—	0	1	Animal, !Hands, LayEggs, Poisonous, Carni, Host, Strong, PoisonR
giant zombie	Z	Cyan	6	—	-4	1	!Air, !Mind, Undead, Follow, Host, Giant, Strong, PoisonR, ColdR, SleepR, !Corpse
gnome	G	Brown	10/5	4	0	SmGr, 1	Humanoid, Coll
gnome king	G	Lord	10/2	20	0	1	Humanoid, Prince, Male, Coll
gnome lord	G	Blue	10/4	4	0	2	Humanoid, Lord, Male, Coll
gnome mummy	M	Red	6	20	-3	1	!Air, !Mind, Humanoid, Poisonous, Undead, Host, PoisonR, ColdR, SleepR, !Corpse
gnome zombie	Z	Brown	10	—	-2	1	!Air, !Mind, Humanoid, Poisonous, Undead, Follow, Host, PoisonR, ColdR, SleepR, !Corpse
gnomish wizard	G	Zap	4	10	0	1	Humanoid, Magic
goblin	o	Grey	10/6	—	-3	2	Orc, Coll
Goblin King	o	Lord	10/4	—	-15	!Gen, Uniq	Omni, Orc, Host, Strong, Follow, Nasty, Male, Greedy, Jewels, Coll, Magic, W_Arti, Waits
golden naga	N	Gold	2	70	5	1	!Limbs, Slithy, ThickHide, LayEggs, Strong, PoisonR
golden naga hatchling	N	Gold	6	—	0	Hatch	!Limbs, Slithy, ThickHide, Strong, PoisonR
gray dragon	D	Grey	-1	20	4	1	Fly, ThickHide, !Hands, SeeInv, LayEggs, Carni, Host, Strong, Nasty, Greedy, Jewels, Magic
gray ooze	P	Grey	8	—	0	2	!Air, Amo, !Eyes, !Limbs, !Head, !Mind, Omni, Acidic, Host, Neuter, PoisonR, StoneR, FireR, ColdR, AcidR
gray unicorn	u	Grey	2	70	0	1	!Hands, Herbi, Wander, Strong, Jewels, PoisonR
green dragon	D	Green	-1	20	6	1	Fly, ThickHide, !Hands, SeeInv, LayEggs, Carni, Poisonous, Host, Strong, Nasty, Greedy, Jewels, Magic, PoisonR
green mold	F	Green	9	—	0	1	!Air, !Eyes, !Limbs, !Head, !Mind, Omni, Acidic, Host, Neuter, StoneR, AcidR
Green-elf	@	BrgthGrn	10/5	10	-6	SmGr, 2	Omni, Elf, Coll, SleepR
gremlin	g	Green	2	25	-9	2	Swims, Humanoid, Poisonous, Follow, PoisonR
Grey-elf	@	Grey	10/5	10	-7	SmGr, 2	Omni, Elf, Coll, SleepR
grid bug	x	Magenta	9	—	0	SmGr, 3	Animal, Host, PoisonR, ShockR, !Corpse
guard	@	Blue	10/-1	40	10	!Gen, Spec	Omni, !Poly, Mercenary, Peaceful, Strong, Coll
guardian naga	N	Green	0	50	7	1	!Limbs, Slithy, ThickHide, LayEggs, Poisonous, Strong, PoisonR
guardian naga hatchling	N	Green	6	—	0	Hatch	!Limbs, Slithy, ThickHide, Strong, PoisonR
guide	@	Domestic	10	20	0	!Gen, Spec	Omni, !Poly, Human, Peaceful, Strong, Coll, Magic
healer	@	Domestic	10	1	0	!Gen, Spec	Omni, !Poly, Human, Strong, Coll, PoisonR
hell hound	d	Red	2	20	0	Hell, 1	Animal, !Hands, Carni, Host, Strong, FireR
hell hound pup	d	Red	4	20	-5	Hell, SmGr, 1	Animal, !Hands, Carni, Host, FireR
hezrou	&	Red	-2	55	-10	!Gen, Hell, SmGr, 2	Humanoid, Poisonous, Demon, Follow, Host, Nasty, PoisonR, FireR, !Corpse
high priest	@	White	7/-3	70	0	!Gen, Uniq	SeeInv, Omni, Human, Minion, Prince, Nasty, Coll, Magic, PoisonR, FireR, SleepR, ShockR
High-elf	@	Domestic	10/5	10	-7	!Gen, Spec	Omni, !Poly, Elf, Peaceful, Coll, SleepR
hill giant	H	Cyan	6	—	-2	SmGr, 1	Giant, Strong, Rocks, Nasty, Coll, Jewels
hill orc	o	Yellow	10/6	—	-4	LgGr, 2	Orc, Host, Strong, Greedy, Jewels, Coll
Hippocrates	@	Lord	0	40	0	!Gen, Uniq	Omni, Human, Peaceful, Strong, Male, Coll, Magic, Close, PoisonR
hobbit	h	Green	10/7	—	6	2	Humanoid, Coll
hobgoblin	o	Brown	10/6	—	-4	2	Orc, Strong, Coll
homunculus	i	Green	6	10	-7	2	Fly, Poisonous, Follow, PoisonR, SleepR
horned devil	&	Brown	-5	50	11	!Gen, Hell, 2	Poisonous, ThickHide, Demon, Follow, Host, Nasty, PoisonR, FireR, !Corpse

Monster Name	Sl	Colour	AC	MR	Al	Creation Flags	Monster Characteristics
housecat	f	Domestic	5	—	0	1	Animal, !Hands, Carni, Domestic
human	@	Domestic	10	—	0	!Gen, Spec	Omni, !Poly, Human, Peaceful, Strong, Coll
human mummy	M	Grey	4	30	-5	1	!Air, !Mind, Humanoid, Poisonous, Undead, Host, PoisonR, ColdR, SleepR, !Corpse
human zombie	Z	Domestic	8	—	-3	SmGr, 1	!Air, !Mind, Humanoid, Undead, Follow, Host, PoisonR, ColdR, SleepR, !Corpse
ice devil	&	White	-4	55	-12	!Gen, Hell, 2	SeeInv, Poisonous, Demon, Follow, Host, Nasty, PoisonR, FireR, ColdR, !Corpse
ice troll	T	White	2	20	-3	1	Humanoid, Rege, Carni, Strong, Follow, Host, ColdR
ice vortex	v	Cyan	2	30	0	1	Fly, !Air, !Eyes, !Limbs, !Head, !Mind, Host, Neuter, PoisonR, StoneR, ColdR, SleepR, !Corpse
iguana	:	Brown	7	—	0	5	Animal, !Hands, Carni, Host
imp	i	Red	2	20	-7	1	Rege, Wander, Follow
incubus	&	Grey	0	70	-9	!Gen, 1	Humanoid, Fly, Poisonous, Demon, Follow, Host, Nasty, Male, PoisonR, FireR, !Corpse
incubus	&	Grey	0	70	-9	!Gen, 1	Humanoid, Fly, Poisonous, Demon, Follow, Host, Nasty, Male, PoisonR, FireR, !Corpse
iron golem	`	Metal	3	60	0	1	!Air, !Mind, Humanoid, ThickHide, Poisonous, Host, Strong, Coll, PoisonR, FireR, ColdR, SleepR, ShockR, !Corpse
iron piercer	p	Cyan	0	—	0	2	Cling, Hides, Animal, !Eyes, !Limbs, Carni, Host
Ixoth	D	Red	-1	20	-14	!Gen, Uniq	Fly, ThickHide, !Hands, Carni, SeeInv, Host, Strong, Nasty, Follow, Greedy, Jewels, Magic, W_Arti, Waits, FireR
jabberwock	J	Orange	-2	50	0	1	Animal, Fly, Carni, Host, Strong, Nasty, Coll
jackal	d	Brown	7	—	0	SmGr, 3	Animal, !Hands, Carni, Host
jaguar	f	Brown	6	—	0	2	Animal, !Hands, Carni, Host
Juiblex	&	BrghtGrn	-7	65	-15	!Gen, Hell, Uniq	Amphib, Amo, !Head, Fly, SeeInv, Acidic, Poisonous, Demon, Follow, Host, Nasty, Lord, Male, Waits, W_Amu, PoisonR, StoneR, FireR, AcidR, !Corpse
Keystone Kop	K	Blue	10/7	10	9	LgGr, Spec	Human, Wander, Host, Male, Coll
ki-rin	A	Gold	-5	90	15	!Gen, !Hell, 1	Fly, Humanoid, SeeInv, !Poly, Minion, Follow, Strong, Nasty, Lord, !Corpse
killer bee	a	Yellow	-1	—	0	LgGr, 2	Animal, Fly, !Hands, Poisonous, Host, Female, PoisonR
King Arthur	@	Lord	0	40	20	!Gen, Uniq	Omni, Human, Peaceful, Strong, Male, Coll, Magic, Close
kitten	f	Domestic		—	0	1	Animal, !Hands, Carni, Wander, Domestic
knight	@	Domestic	10	1	3	!Gen, Spec	Omni, !Poly, Human, Strong, Coll
kobold	k	Brown	10/7	—	-2	1	Humanoid, Poisonous, Host, Coll, PoisonR
kobold lord	k	Lord	10/5	—	-4	1	Humanoid, Poisonous, Host, Lord, Male, Coll, PoisonR
kobold mummy	M	Brown	6	20	-2	1	!Air, !Mind, Humanoid, Poisonous, Undead, Host, PoisonR, ColdR, SleepR, !Corpse
kobold shaman	k	Zap	6	10	-4	1	Humanoid, Poisonous, Host, Magic, PoisonR
kobold zombie	Z	Brown	10	—	-2	1	!Air, !Mind, Humanoid, Poisonous, Undead, Follow, Host, PoisonR, ColdR, SleepR, !Corpse
Kop Kaptain	K	Lord	10/4	20	12	Spec	Human, Wander, Host, Strong, Male, Coll
Kop Lieutenant	K	Cyan	10/5	20	11	Spec	Human, Wander, Host, Strong, Male, Coll
Kop Sergeant	K	Blue	10/6	10	10	SmGr, Spec	Human, Wander, Host, Strong, Male, Coll
kraken	;	Red	6	—	-3	Spec	Swims, Amphib, Animal, !Hands, Carni, !Poly, Host, Strong
large cat	f	Domestic	4	—	0	1	Animal, !Hands, Carni, Strong, Domestic
large dog	d	Domestic	4	—	0	1	Animal, !Hands, Carni, Strong, Domestic
large kobold	k	Red	10/6	—	-3	1	Humanoid, Poisonous, Host, Coll, PoisonR
large mimic	m	Red	7	10	0	1	Cling, !Air, Amo, Hides, Animal, !Eyes, !Head, !Limbs, ThickHide, Carni, Host, Strong, AcidR
leather golem	`	Leather	6	—	0	1	!Air, !Mind, Humanoid, Host, Neuter, PoisonR, SleepR, !Corpse
lemure	i	Brown	7	—	-7	Hell, LgGr, 1	Poisonous, Rege, Host, Wander, Follow, Neuter, PoisonR, SleepR, !Corpse
leocrotta	q	Red	4	10	0	2	Animal, !Hands, Carni, Host, Strong
leprechaun	l	Green	8	20	0	4	Humanoid, Telep, Host, Greedy
lich	L	Brown	0	30	-9	1	!Air, Humanoid, Poisonous, Rege, Undead, Host, Magic, PoisonR, ColdR, SleepR
lieutenant	@	Green	10/-2	15	-4	1	Omni, !Poly, Mercenary, Follow, Host, Strong, Coll
little dog	d	Domestic	6	—	0	1	Animal, !Hands, Carni, Domestic
lizard	:	Green	6	10	0	5	Animal, !Hands, Carni, Host, StoneR
long worm	w	Brown	5	10	0	2	Animal, Slithy, !Limbs, LayEggs, Carni, Host, Strong, Nasty
long worm tail	~	Brown	0	—	0	!Gen, Spec	!Corpse
Lord Carnarvon	@	Lord	0	30	20	!Gen, Uniq	Pickaxe, Omni, Human, Peaceful, Strong, Male, Coll, Magic, Close
Lord Sato	@	Lord	0	30	20	!Gen, Uniq	Omni, Human, Peaceful, Strong, Male, Coll, Magic, Close
Lord Surtur	H	Lord	2	50	12	!Gen, Uniq	Omni, Giant, Strong, Rocks, Follow, Host, Nasty, Male, Coll, Jewels, W_Arti, Waits, FireR

Monster Name	Sl	Colour	AC	MR	Al	Creation Flags	Monster Characteristics
lurker above	t	Grey	3	—	0	2	Hides, Fly, Animal, !Eyes, !Limbs, !Head, Carni, Host, Follow, Strong
mail daemon	&	BrghtBlue	10	100	0	!Gen, Spec	Fly, Swims, !Air, SeeInv, Humanoid, Poisonous, !Poly, Follow, Peaceful, PoisonR, StoneR, FireR, ColdR, SleepR, ShockR, !Corpse
manes	i	Red	7	—	-7	LgGr, 1	Poisonous, Host, Follow, PoisonR, SleepR, !Corpse
marilith	&	Red	-6	80	-12	!Gen, Hell, 1	Humanoid, Slithy, SeeInv, Poisonous, Demon, Follow, Host, Nasty, Female, Coll, PoisonR, FireR, !Corpse
master lich	L	Lord	-4	90	-15	Hell, 1	!Air, Humanoid, Poisonous, Rege, Undead, Host, Magic, W_Book, PoisonR, FireR, ColdR, SleepR
Master Assassin	@	Lord	0	30	18	!Gen, Uniq	Omni, Human, Strong, Host, Follow, Nasty, Coll, Magic, W_Arti, Waits
Master of Thieves	@	Lord	0	30	-20	!Gen, Uniq	Omni, Human, Peaceful, Strong, Male, Greedy, Jewels, Coll, Magic, Close
Master of Thieves	@	Lord	0	30	-20	!Gen, Uniq	Omni, Human, Host, Strong, Follow, Nasty, Male, Greedy, Jewels, Coll, Magic, W_Arti, Waits
Medusa	@	BrghtGrn	2	50	-15	!Gen, Uniq	Fly, Swims, Amphib, Humanoid, Poisonous, Omni, Host, Strong, Female, Waits, PoisonR, StoneR
mind flayer	h	Magenta	5	90	-8	1	Humanoid, Fly, SeeInv, Omni, Host, Nasty, Greedy, Jewels, Coll
Minion of Huhetol	&	Red	-2	75	-14	!Gen, Uniq	Fly, SeeInv, Poisonous, Demon, Follow, Host, Strong, Nasty, Coll, W_Arti, Waits, PoisonR, FireR, !Corpse
minotaur	H	Brown	6	—	0	Spec	Animal, Humanoid, Carni, Host, Strong, Nasty
Mordor orc	o	Blue	10/6	—	-5	LgGr, 1	Orc, Host, Strong, Greedy, Jewels, Coll
mountain centaur	C	Cyan	2	10	-3	1	Humanoid, Strong, Greedy, Coll
mountain nymph	n	Brown	9	20	0	2	Humanoid, Telep, Host, Female, Coll
mumak	q	Grey	0	—	-2	1	Animal, ThickHide, !Hands, Carni, Host, Strong
nalfeshnee	&	Red	-1	65	-11	!Gen, Hell, 1	Humanoid, Poisonous, Demon, Follow, Host, Nasty, PoisonR, FireR, !Corpse
Nalzok	&	Red	-2	85	-17	!Gen, Uniq	Fly, SeeInv, Poisonous, Demon, Host, Strong, Follow, Nasty, Coll, W_Arti, Waits, PoisonR, FireR, !Corpse
Nazgul	W	Lord	0	25	-17	1	!Air, Humanoid, Undead, Follow, Strong, Host, Male, Coll, PoisonR, ColdR, SleepR, !Corpse
neanderthal	@	Domestic	10	10	1	!Gen, Spec	Omni, !Poly, Human, Peaceful, Strong, Coll
newt	:	Yellow	8	—	0	5	Swims, Amphib, Animal, !Hands, Carni, Host
ninja	@	Domestic	10	10	3	!Gen, Spec	Omni, !Poly, Human, Peaceful, Strong, Coll
Norn	@	Lord	0	80	0	!Gen, Uniq	Omni, Human, Peaceful, Strong, Female, Coll, Magic, Close, ColdR
nurse	@	Domestic	0	—	0	3	Omni, !Poly, Human, Host, PoisonR
ochre jelly	j	Brown	8	20	0	2	!Air, Amo, !Eyes, !Limbs, !Head, !Mind, Acidic, Omni, Host, Neuter, StoneR, AcidR
ogre	O	Brown	5	—	-3	SmGr, 1	Humanoid, Strong, Greedy, Jewels, Coll
ogre king	O	Lord	4	60	-7	2	Humanoid, Strong, Prince, Male, Greedy, Jewels, Coll
ogre lord	O	Red	3	30	-5	2	Humanoid, Strong, Lord, Male, Greedy, Jewels, Coll
Olog-hai	T	Lord	-4	—	-7	1	Humanoid, Rege, Carni, Strong, Follow, Host, Coll
oracle	@	Zap	0	50	0	!Gen, Uniq	Omni, Human, Peaceful, Female
orange dragon	D	Orange	-1	20	5	1	Fly, ThickHide, !Hands, SeeInv, LayEggs, Carni, Host, Strong, Nasty, Greedy, Jewels, Magic, SleepR
orc	o	Red	10/6	—	-3	Spec, LgGr	Orc, Host, Strong, Greedy, Jewels, Coll
orc-captain	o	Lord	10/4	—	-5	1	Orc, Host, Strong, Greedy, Jewels, Coll
orc mummy	M	Grey	5	20	-4	1	!Air, !Mind, Poisonous, Undead, Host, Orc, Greedy, Jewels, PoisonR, ColdR, SleepR, !Corpse
orc shaman	o	Zap	5	10	-5	1	Orc, Host, Strong, Greedy, Jewels, Magic
orc zombie	Z	Grey	9	—	-3	SmGr, 1	!Air, !Mind, Poisonous, Undead, Follow, Host, Orc, PoisonR, ColdR, SleepR, !Corpse
Orcus	&	Lord	-6	85	-20	!Gen, Hell, Uniq	Fly, SeeInv, Poisonous, Demon, Follow, Host, Nasty, Prince, Male, Coll, Waits, W_Book, W_Amu, PoisonR, FireR, !Corpse
owlbear	Y	Brown	5	—	0	3	Animal, Humanoid, Carni, Host, Strong, Nasty
page	@	Domestic	10	10	3	!Gen, Spec	Omni, !Poly, Human, Peaceful, Strong, Coll
Pelias	@	Lord	0	30	0	!Gen, Uniq	Omni, Human, Peaceful, Strong, Coll, Magic, Close, PoisonR
Pestilence	&	Lord	4	95	0	!Gen, Uniq	Fly, SeeInv, Humanoid, Rege, Follow, Host, Strong, Nasty, PoisonR, StoneR, FireR, ColdR, SleepR, ShockR
pit fiend	&	Red	-3	65	-13	!Gen, Hell, 2	SeeInv, Poisonous, Demon, Follow, Host, Nasty, Coll, PoisonR, FireR, !Corpse
pit viper	S	Blue	2	—	0	1	Swims, Conceal, !Limbs, Animal, Slithy, Poisonous, Carni, LayEggs, Host, PoisonR
plains centaur	C	Brown	4	—	0	1	Humanoid, Strong, Greedy, Coll
player	@	Domestic	10	—	0	Spec	Pickaxe, Omni, Human, Strong, Coll
priest	@	Domestic	10	2	0	!Gen, Spec	Omni, !Poly, Human, Strong, Male, Coll
priestess	@	Domestic	10	2	0	!Gen, Spec	Omni, !Poly, Human, Strong, Female, Coll
purple worm	w	Magenta	6	20	0	2	Animal, Slithy, !Limbs, LayEggs, Carni, Host, Strong, Nasty
python	S	Magenta	5	—	0	1	Swims, !Limbs, Animal, Slithy, Poisonous, Carni, LayEggs, Host, Strong, PoisonR
quantum mechanic	Q	Cyan	3	10	0	3	Humanoid, Poisonous, Telep, Host, PoisonR

Monster Name	Sl	Colour	AC	MR	Al	Creation Flags	Monster Characteristics
quasit	i	Blue	2	20	-7	2	Rege, Follow, PoisonR
queen bee	a	Lord	-4	—	0	Spec	Animal, Fly, !Hands, Poisonous, Host, Female, Prince, PoisonR
quivering blob	b	White	8	—	0	2	!Eyes, !Limbs, !Head, !Mind, Wander, Host, Neuter, PoisonR, SleepR
rabid rat	r	Brown	6	—	0	1	Animal, !Hands, Poisonous, Carni, Host, PoisonR
red dragon	D	Red	-1	20	-4	1	Fly, ThickHide, !Hands, SeeInv, LayEggs, Carni, Host, Strong, Nasty, Greedy, Jewels, Magic, FireR
red mold	F	Red	9	—	0	1	!Air, !Eyes, !Limbs, !Head, !Mind, Omni, Host, Neuter, PoisonR, FireR
red naga	N	Red	4	—	-4	1	!Limbs, Slithy, ThickHide, LayEggs, Strong, PoisonR, FireR
red naga hatchling	N	Red	6	—	0	Hatch	!Limbs, Slithy, ThickHide, Strong, PoisonR, FireR
rock mole	r	Grey	0	20	0	2	Tunnel, Animal, !Hands, Metalli, Host, Greedy, Jewels, Coll
rock piercer	p	Grey	3	—	0	4	Cling, Hides, Animal, !Eyes, !Limbs, Carni, Host
rock troll	T	Cyan	0	—	-3	1	Humanoid, Rege, Carni, Strong, Follow, Host, Coll
rogue	@	Domestic	10	1	-3	!Gen, Spec	Omni, !Poly, Human, Strong, Greedy, Jewels, Coll
ronin	@	Domestic	10	10	3	!Gen, Spec	Omni, !Poly, Human, Host, Strong, Coll
rope golem	`	Brown	8	—	0	1	!Air, !Mind, Humanoid, Host, Neuter, PoisonR, SleepR, !Corpse
rothe	q	Grey	7	—	0	SmGr, 4	Animal, !Hands, Carni, Host
rust monster	R	Brown	2	—	0	2	Swims, Animal, !Hands, Metalli, Host
samurai	@	Domestic	10	1	3	!Gen, Spec	Omni, !Poly, Human, Strong, Coll
sasquatch	Y	Grey	6	—	2	1	Animal, Humanoid, SeeInv, Omni, Strong
scorpion	s	Red	3	—	0	2	Conceal, Animal, !Hands, LayEggs, Poisonous, Carni, Host, PoisonR
sergeant	@	Red	10/0	5	-3	SmGr, 1	Omni, !Poly, Mercenary, Follow, Host, Strong, Coll
sewer rat	r	Brown	7	—	0	SmGr, 1	Animal, !Hands, Carni, Host
shade	" "	Black	10	—	0	!Gen, Spec	Fly, !Air, Phase, Humanoid, !Sld, SeeInv, !Poly, Undead, Wander, Follow, Host, PoisonR, StoneR, ColdR, SleepR, DisinR, !Corpse
Shaman Karnov	@	Lord	0	30	20	!Gen, Uniq	Omni, Human, Peaceful, Strong, Male, Coll, Magic, Close
shopkeeper	@	Domestic	0	50	0	!Gen, Spec	Omni, !Poly, Human, Peaceful, Strong, Coll, Magic
shrieker	F	Magenta	7	—	0	1	!Air, !Eyes, !Limbs, !Head, !Mind, Host, Neuter, PoisonR
skeleton	Z	White	4	—	0	!Gen, Spec	!Air, !Mind, Humanoid, ThickHide, Undead, Wander, Host, Strong, Coll, PoisonR, StoneR, ColdR, SleepR, !Corpse
small mimic	m	Brown	7	—	0	2	!Air, Amo, Hides, Animal, !Eyes, !Head, !Limbs, ThickHide, Carni, Host, AcidR
snake	S	Brown	3	—	0	2	Swims, Conceal, !Limbs, Animal, Slithy, Poisonous, LayEggs, Carni, Host, PoisonR
soldier	@	Grey	10/3	—	-2	SmGr, 1	Omni, !Poly, Mercenary, Follow, Host, Strong, Coll
soldier ant	a	Blue	3	—	0	SmGr, 2	Animal, !Hands, LayEggs, Poisonous, Carni, Host, PoisonR
spotted jelly	j	Green	8	10	0	1	!Air, Amo, !Eyes, !Limbs, !Head, !Mind, Acidic, Omni, Host, Neuter, StoneR, AcidR
stalker	I	White	3	—	0	3	Animal, Fly, SeeInv, Wander, Follow, Host, Strong
steam vortex	v	Blue	2	30	0	Hell, 2	Fly, !Air, !Eyes, !Limbs, !Head, !Mind, !Sld, Host, Neuter, PoisonR, StoneR, FireR, SleepR, !Corpse
stone giant	H	Grey	0	—	2	SmGr, 1	Giant, Strong, Rocks, Nasty, Coll, Jewels
stone golem	`	Grey	5	50	0	1	!Air, !Mind, Humanoid, ThickHide, Host, Strong, PoisonR, StoneR, SleepR, !Corpse
straw golem	`	Yellow	10	—	0	1	!Air, !Mind, Humanoid, Host, Neuter, PoisonR, SleepR, !Corpse
student	@	Domestic	10	10	3	!Gen, Spec	Pickaxe, Omni, !Poly, Human, Peaceful, Strong, Coll
succubus	&	Grey	0	70	-9	!Gen, 1	Humanoid, Fly, Poisonous, Demon, Follow, Host, Nasty, Female, PoisonR, FireR, !Corpse
succubus	&	Grey	0	70	-9	!Gen, 1	Humanoid, Fly, Demon, Follow, Host, Nasty, Female, PoisonR, FireR, !Corpse
tengu	i	Cyan	5	30	7	3	Telep, TelepCntr, Follow, PoisonR
Thoth Amon	@	Lord	0	10	-14	!Gen, Uniq	Omni, Human, Strong, Follow, Host, Nasty, Coll, Magic, W_Arti, Waits, PoisonR
thug	@	Domestic	10	10	-3	!Gen, Spec	Omni, !Poly, Human, Peaceful, Strong, Greedy, Coll
tiger	f	Yellow	6	—	0	2	Animal, !Hands, Carni, Host
titan	H	Magenta	-3	70	9	!Gen, 1	Fly, Humanoid, Strong, Rocks, Nasty, Coll, Magic
titanothere	q	Grey	6	—	0	2	Animal, ThickHide, !Hands, Carni, Host, Strong
tourist	@	Domestic	10	1	0	!Gen, Spec	Omni, !Poly, Human, Strong, Coll
trapper	t	Green	3	—	0	2	Hides, Animal, !Eyes, !Limbs, !Head, Carni, Host, Follow, Strong
troll	T	Brown	4	—	-3	2	Humanoid, Rege, Carni, Strong, Follow, Host
Twoflower	@	Domestic	10	20	0	!Gen, Uniq	Omni, Human, Peaceful, Strong, Male, Coll, Magic, Close
umber hulk	U	Brown	2	25	0	2	Tunnel, Carni, Strong

Monster Name	Sl	Colour	AC	MR	Al	Creation Flags	Monster Characteristics
unarmored soldier	@	Brown	10	—	-2	!Gen, Spec	Omni, !Poly, Mercenary, Follow, Host, Strong, Coll
unarmored watchman	@	Brown	10	—	-2	!Gen, Spec	Omni, !Poly, Mercenary, Follow, Peaceful, Strong, Coll
Uruk-hai	o	Black	10/5	—	-4	LgGr, 1	Orc, Host, Strong, Greedy, Jewels, Coll
valkyrie	@	Domestic	10	1	-1	!Gen, Spec	Omni, !Poly, Human, Strong, Female, Coll, ColdR
vampire	V	Red	1	25	-8	1	Fly, !Air, Humanoid, Poisonous, Rege, Undead, Follow, Host, Strong, Nasty, PoisonR, SleepR
vampire bat	B	Black	6	—	0	2	Fly, !Air, Animal, !Hands, Poisonous, Rege, Undead, Host, PoisonR, SleepR
vampire lord	V	Blue	0	50	-9	1	Fly, !Air, Humanoid, Poisonous, Rege, Undead, Follow, Host, Strong, Nasty, Lord, Male, PoisonR, SleepR
violet fungus	F	Magenta	7	—	0	2	!Air, !Eyes, !Limbs, !Head, !Mind, Omni, Host, Neuter, PoisonR
Vlad the Impaler	V	Lord	-3	80	-10	!Gen, Uniq	Fly, !Air, Humanoid, Poisonous, Rege, Undead, Follow, Host, Strong, Nasty, Prince, Male, Waits, W_Book, PoisonR, SleepR, !Corpse
vrock	&	Red	0	50	-9	!Gen, Hell, SmGr, 2	Poisonous, Demon, Follow, Host, Nasty, PoisonR, FireR, !Corpse
warg	d	Brown	4	—	-5	SmGr, 2	Animal, !Hands, Carni, Host
warrior	@	Domestic	10	10	-1	!Gen, Spec	Omni, !Poly, Human, Peaceful, Strong, Coll
watch captain	@	Green	10/-2	15	-4	Spec, 1	Omni, !Poly, Mercenary, Follow, Peaceful, Strong, Coll
watchman	@	Grey	10/3	—	-2	SmGr, Spec, 1	Omni, !Poly, Mercenary, Follow, Peaceful, Strong, Coll
water demon	&	Blue	-4	30	-7	!Gen, Spec	Humanoid, Poisonous, Swims, Demon, Follow, Host, Nasty, Coll, PoisonR, FireR, !Corpse
water elemental	E	Blue	2	30	0	!Gen, 1	!Eyes, !Limbs, !Head, !Mind, Amphib, Swims, Strong, Neuter, PoisonR, StoneR, !Corpse
water moccasin	S	Red	3	—	0	Spec, LgGr	Swims, Conceal, !Limbs, Animal, Slithy, Poisonous, Carni, LayEggs, Host, PoisonR
water nymph	n	Blue	9	20	0	2	Humanoid, Telep, Swims, Host, Female, Coll
water troll	T	Blue	4	40	-3	Spec	Humanoid, Rege, Carni, Swims, Strong, Follow, Host
werejackal	@	Red	10/7	10	-7	!Gen, 1	Poisonous, Rege, Omni, !Poly, Were, Host, Human, Coll, PoisonR
werejackal	d	Brown	7	10	-7	!Gen, Spec	!Hands, Poisonous, Rege, Carni, !Poly, Were, Host, PoisonR, !Corpse
wererat	r	Brown	6	10	-7	!Gen, Spec	!Hands, Poisonous, Rege, Carni, !Poly, Were, Host, PoisonR, !Corpse
wererat	@	Brown	10/7	10	-7	!Gen, 1	Poisonous, Rege, Omni, !Poly, Were, Host, Human, Coll, PoisonR
werewolf	@	Orange	10/6	20	-7	!Gen, 1	Poisonous, Rege, Omni, !Poly, Were, Host, Human, Coll, PoisonR
werewolf	d	Brown	4	20	-7	!Gen, Spec	!Hands, Poisonous, Rege, Carni, !Poly, Were, Host, PoisonR, !Corpse
white dragon	D	White	-1	20	-5	1	Fly, ThickHide, !Hands, SeeInv, LayEggs, Carni, Host, Strong, Nasty, Greedy, Jewels, Magic, ColdR
white unicorn	u	White	2	70	7	2	!Hands, Herbi, Wander, Strong, Jewels, PoisonR
winter wolf	d	Cyan	4	—	0	1	Animal, !Hands, Carni, Host, Strong, ColdR
wizard	@	Domestic	10	3	0	!Gen, Spec	Omni, !Poly, Human, Strong, Coll, Magic
Wizard of Balance	@	Lord	0	60	0	!Gen, Uniq	Omni, Human, Peaceful, Strong, Coll, Magic, Close
Wizard of Yendor	@	Lord	-8	100	—	!Gen, Spec	Fly, !Air, Rege, SeeInv, Telep, TelepCntr, Omni, !Poly, Human, Host, Strong, Nasty, Prince, Male, Magic, Waits, PoisonR, FireR
wolf	d	Brown	4	—	0	SmGr, 2	Animal, !Hands, Carni, Host
wood golem	`	Wood	4	—	0	1	!Air, !Mind, Humanoid, ThickHide, Host, Neuter, PoisonR, SleepR, !Corpse
wood nymph	n	Green	9	20	0	2	Humanoid, Telep, Host, Female, Coll
Woodland-elf	@	Green	10/5	10	-5	SmGr, 2	Omni, Elf, Coll, SleepR
wraith	W	Black	4	15	-6	2	!Air, Fly, Humanoid, !Sld, Undead, Follow, Host, PoisonR, StoneR, ColdR, SleepR
wumpus	q	Cyan	2	10	0	1	Cling, Animal, !Hands, Carni, Host, Strong
xan	x	Red	-4	—	0	3	Fly, Animal, !Hands, Poisonous, Host, PoisonR
xorn	X	Brown	-2	20	0	1	!Air, Phase, ThickHide, Metalli, Host, Strong, StoneR, FireR, ColdR
Yeenoghu	&	Lord	-5	80	-15	!Gen, Hell, Uniq	Fly, SeeInv, Poisonous, Demon, Follow, Host, Nasty, Lord, Male, Coll, W_Amu, PoisonR, FireR, !Corpse
yellow dragon	D	Yellow	-1	20	7	1	Fly, ThickHide, !Hands, SeeInv, LayEggs, Carni, Acidic, Host, Strong, Nasty, Greedy, Jewels, Magic, StoneR, AcidR
yellow light	y	Yellow	0	—	0	4	Fly, !Air, Amo, !Eyes, !Limbs, !Head, !Mind, !Sld, Host, Neuter, PoisonR, StoneR, FireR, ColdR, SleepR, ShockR, DisinR, AcidR, !Corpse
yellow mold	F	Yellow	9	—	0	2	!Air, !Eyes, !Limbs, !Head, !Mind, Omni, Poisonous, Host, Neuter, PoisonR
yeti	Y	White	6	—	0	2	Animal, Humanoid, Carni, Host, Strong, ColdR
zruty	z	Brown	3	—	0	2	Animal, Humanoid, Carni, Host, Strong

Monster Name: The creature's name.

Sl: The symbol used to display the monster on your screen.

Colour: The creature's colour when displayed on a colour monitor.

AC: The creature's armour class (AC). If *two* numbers (seperated by a slash) are mentioned, the first is the creature's natural AC. Normally, armour will be created for this creature, resulting in a net AC indicated by the second number. Note that an AC of 10 is the easiest to hit, and that a lower AC is increasingly more difficult to hit. The only notable exception to this are shades, which are almost impossible to hit.

MR: The creature's Magic Resistance in percentage chance.

Al: The creature's alignment, on a scale from -20 up to 20. The lower the number, the more evil this creature is. The more this number corresponds to your own alignment, the higher the chance that the creature will be peaceful when encountered. The Wizard of Yendor has no alignment.

Creation Flags: Information on how this creature can be created by you or by the game, and on genociding this type of creature. A number, when given, gives an indication of the commonness of the creature. The higher the number (on a scale from 1 up to 5), the higher the chance that the creature will be generated. This number also influences the chance of a creature leaving a corpse. The following abbrevations have been used:

Abbr.	*The creature ...*
!Gen	cannot be genocided.
Hatch	is never generated randomly, but must be hatched.
!Hell	is never generated below the castle level: in Gehennom.
Hell	is only generated below the castle level: in Gehennom.
LgGr	rarely appears alone, but usually in large groups.
SmGr	rarely appears alone, but it usually in small groups.
Spec	is never generated randomly, but only on "special" occasions.
Uniq	is unique: there exists only one and it is never created randomly (if created at all). This implies !Poly (see below).

Note that you will always see either a number, "Spec", "Uniq", or "Hatch".

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Monster Characteristics: All other information about the creature.

Abbr.	*Combat: the creature ...*
Host	is always created hostile towards you.
Magic	will use magic items if possible.
Peaceful	is always created peaceful.
Rocks	can throw rocks at you.

Abbr.	*Defenses: the creature ...*
AcidR	is resistant to acid.
ColdR	is resistant to cold-based attacks.
DisinR	is resistant to disintegration/death rays.
FireR	is resistant to fire-based attacks.
PoisonR	is resistant to poison.
ShockR	is resistant to electrical attacks.
SleepR	is resistant to sleep.
StoneR	cannot be turned to stone.

Abbr.	*Food: the creature ...*
Carni	is carnivorous.
Herbi	is a herbivore.
Metalli	is a metallivore.
Omni	is an omnivore.

Abbr.	*Gender: the creature ...*
Female	is female.
Male	is male.
Neuter	is neuter.

Abbr.	*Hiding and waiting: the creature ...*
Cling	can cling to the ceiling.
Close	will let you get near without attacking.
Conceal	hides under objects.
Hides	blends into background or ceiling.
!Mind	has no mind (cannot be seen with telepathy).
Waits	will (sometimes) wait for you to attack it.

Abbr.	*Movement: the creature ...*
Amo	can move under doors.
Amphib	can walk and swim.
Fly	can fly.
Follow	can follow you up and down staircases.
Phase	can phase (walk) through walls.
Pickaxe	can dig, but only with a pick-axe.
Swims	can swim.
Telep	can teleport.
TelepCntr	has teleport control.
Tunnel	can dig, without a pick-axe.
Wander	randomly wanders around if not attacking.

Abbr.	*Physical: the creature ...*
Acidic	is acidic when eaten.
!Air	can survive without air.
Amo	is amorphous.
Amphib	is amphibious.
!Eyes	has no eyes.
!Hands	has no hands.
!Head	has no head.
LayEggs	can lay eggs.
!Limbs	has no limbs.
Poisonous	is poisonous when eaten.
Rege	regenerates hit points.
SeeInv	can see invisible creatures.
!Sld	is unsolid: more difficult to hit.
Slithy	is slithy (hard to get a hold on).
Strong	is strong (Str 18/**).
ThickHide	has a thick hide (some attacks won't hit).

Abbr.	*Pick Up: the creature ...*
Coll	will look for and pick up items.
Greedy	will look for and pick up gold.
Jewels	will look for and pick up gemstones.
W_Amu	will try to get at the Amulet.
W_Arti	will try to get at the Quest Artifact.
W_Book	will try to get at the Book of the Dead.

Abbr.	*Type: the creature ...*
Animal	is an animal.
Demon	is a demon.
Dwarf	is a dwarf (thus humanoid).
Elf	is an elf (thus humanoid).
Giant	is a giant (thus humanoid).
Human	is a human (thus humanoid).
Humanoid	is a humanoid.
Lord	is a "Lord" of its kind.
Mercenary	is some soldier (thus a human).
Minion	is a minion of some god.
Orc	is an orc (thus humanoid).
Prince	is a "Prince" of its kind.
Undead	is an undead.
Were	is a were-creature.

Abbr.	*Other information: the creature ...*
!Corpse	never leaves a corpse.
!Mind	has no mind (cannot be seen with telepathy).
Nasty	is nasty and will give extra XP.
!Poly	cannot be polymorphed into.