

# Opportunities and requirements for socio-constructivist learning in Web 2.0



Christian Depover  
Unit of Educational Technology, University of Mons, Belgium  
[Christian.DEPOVER@umons.ac.be](mailto:Christian.DEPOVER@umons.ac.be)



Daniel K. Schneider  
TECFA – FPSE – University of Geneva  
[daniel.schneider@unige.ch](mailto:daniel.schneider@unige.ch)  
<http://tecfa.unige.ch/DKS>

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# What is Web 2.0?

1. social networking and content production

2. easy access and use

- active producing (write)
- collective intelligence
- social networking
- artifacts sharing
- cloud computing and services
- browser as universal interface
- ease of use
- ....

## What's new I : web 2.0 spirit is *no news*

Plato (60's) – read/write e-learning system

Licklider & Taylor (70's) – global net for collaboration

Rheingold (70' s) – online communities

Harasim & Hiltz et al. (80') – electronic class room

Berners-Lee (90') – the web / http

Scardamalia & Bereiter (90') – knowledge building community

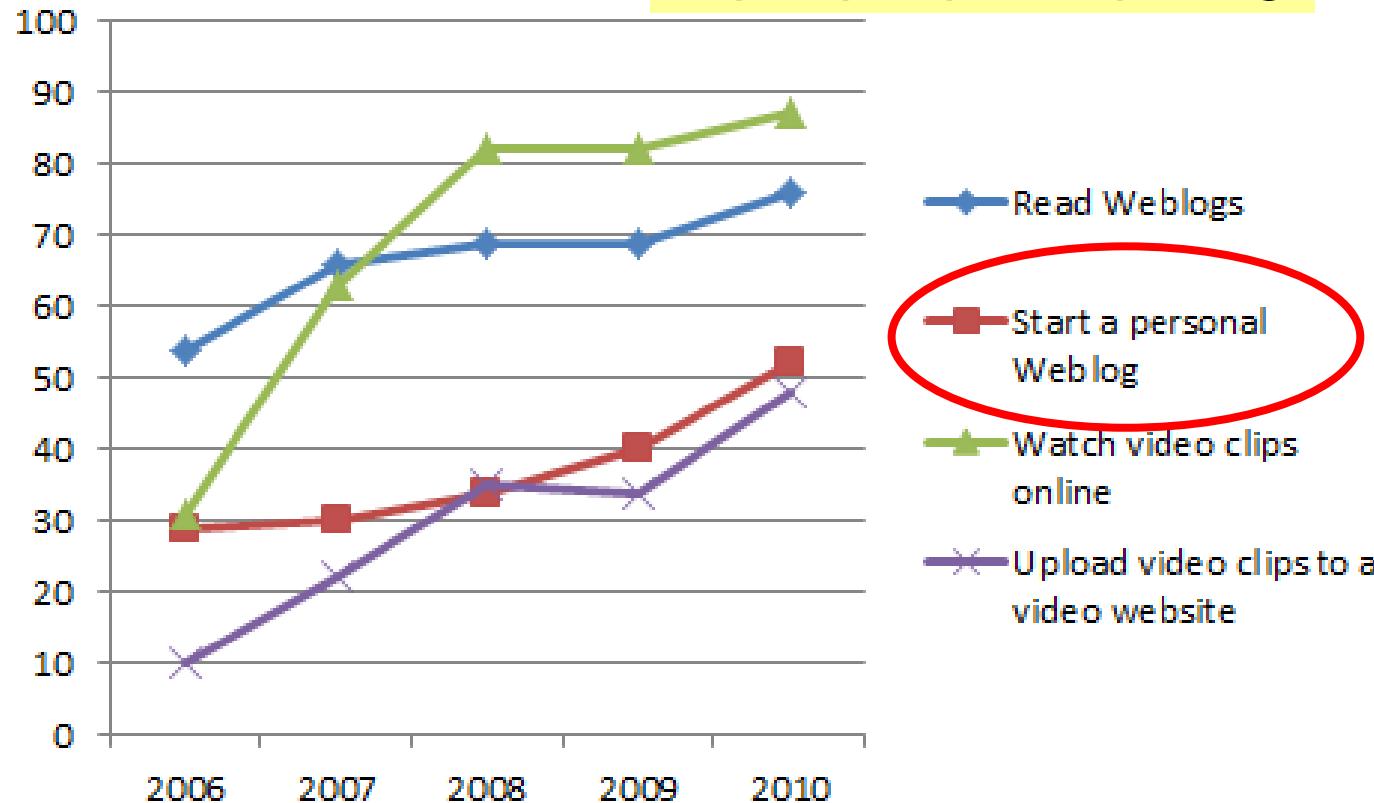
Lévy / Nonaka (90's) - collective intelligence

## What's new II ?

=> Ways of combining networking with instructional design  
(e.g. PLEs )

## What's new & news ?

Scale, cost, ease, ...  
N people participating



*Social Media Tracker* (2010) survey conducted on  
more than 37,000 Internet users in 53 countries

# How about active participation ?

Net generation  
(bright side)

Net generation  
(dark side)

Has trouble sorting  
and integrating

Is less afraid

$9 - 1$   
(90% lurkers, Nielson)

Explores

$900 - 90 - 9 - 1$   
(99% lurkers,  
Wikipedia)

This is a challenge for us !



write/share/collaborate

Web 2.0  
In education

Implementing  
Web2.0 spirit

easy/free

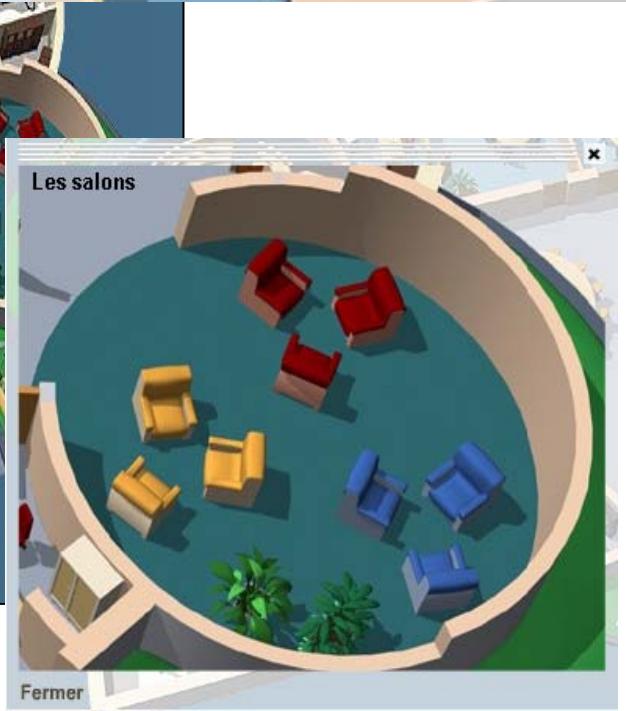
Using Web 2.0  
technology

# The GALANET environment, scenarios & community

Distance-learning environment for the mutual understanding of the Roman languages (Spanish, French, Italian, and Portuguese).

The screenshot displays the GALANET website interface. On the left, a sidebar contains links for Accueil, Sessions (with sub-links for En préparation, En cours, Terminées), and Espace partenaires. The main content area shows a navigation bar with Accueil, Sessions (highlighted in orange), and Espace partenaires. Below this is a section titled "Les sessions terminées" listing various sessions such as Canosession (fev-mai 2004), Pseudosession (fev 2004), Session BELC-2004 (jui 2004), and Session octobre novembre 2004. A larger window on the right shows the "Identification" page for the "Verba Rebus (fev-mai 2005)" session, which was responsible by Chavagne Jean-Pierre from 03-02-2005 to 20-06-2005. The page also includes a note about the session being for intercomprehension in Roman languages and a calendar update. Below this is an "accès à la session" section with an "Identification" form containing fields for Pseudo (depover) and Mot de passe (\*\*\*\*\*), with a "Valider" button. A "Visiteur" link is visible at the bottom right of this section.

# 1) 3D Metaphor: spatial locations for activities

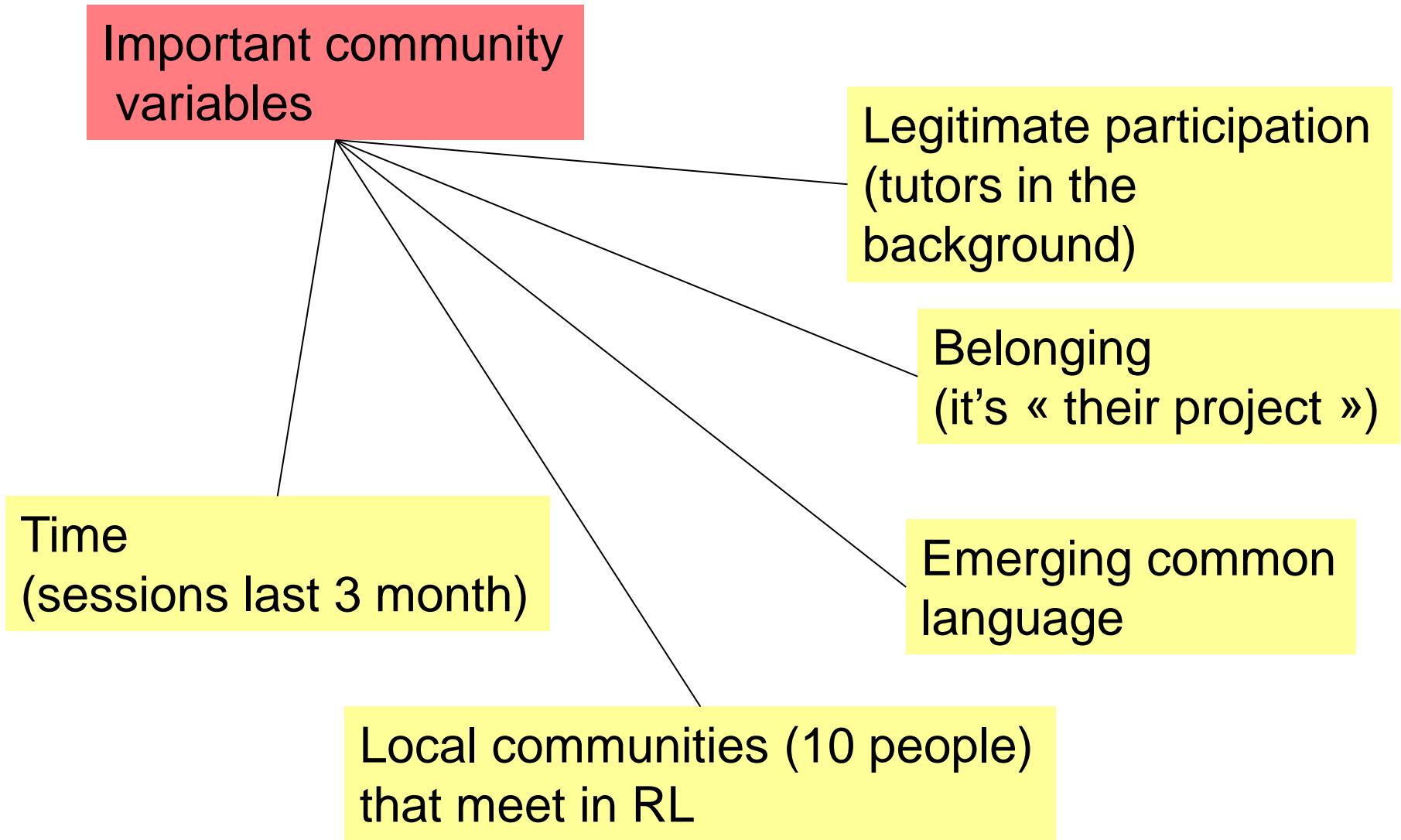


## 2) The learning scenario: Creating a press kit

Stage 1 <b>Break the ice and choice of theme</b>	<ul style="list-style-type: none"><li>• filling in profile sheets,</li><li>• get to know each other from these</li><li>• initiate interactions in forums and chats</li><li>• discuss and choose press kit theme</li></ul>
Stage 2 <b>Brainstorming</b>	<ul style="list-style-type: none"><li>• identify main topics of discussions (for the sections of a press kit defined later).</li></ul>
Stage 3 <b>Collection of documents and discussion</b>	<ul style="list-style-type: none"><li>• share and discuss documents extracts filed in the forum (face-to-face sessions organized by the local involved in a team).</li></ul>
Stage 4 <b>Completion and publication of the press kit</b>	<ul style="list-style-type: none"><li>• produce written text and audio</li><li>• assemble press kit using tools provided in the press center.</li></ul>

+ tutoring support

### 3) Galanet community



## Observations from a Galanet session

73% are active participants (at least one message)

6% of all students, posted 423 messages (32%) out of a total 1308 messages.

tutor interventions represent a small part (7%), but initiate a higher proportion of discussions

Mostly positive evaluation of the scenarios (90%)

Press kits (done)

.... it does work

# Conclusions

